

# PROJECT BRIEF

## "Pin Puppet"

### Some Project Goals:

- Expound your creative practice beyond your sketchbook
- Explore new medium parameters that can inspire new projects
- Develop ability to create characters and narratives

*Paper toys are great tools for fostering imagination and making them can be a rewarding way to push your own creative boundaries.*

Begin by doodling a character. This character could be a celebrity/film/literary star or someone from your own life/imagination. When your character design is complete, transfer it to your final paper and make any final marks (remember to draw and add details to each limb separately). It can be helpful to mark a small x or dot where you plan to punch a hole for the brad, remembering to give enough space between the edges of the hole and the edge of the paper so it doesn't rip. Next, cut out each limb and punch holes as needed. Decide how you want your limbs to overlap and line up the holes accordingly before pinning them together with your paper brads. Voilà! Enjoy your new paper companion!



### Some tips and tricks...

1. The important thing to consider when doodling is where you want the limbs to move. Be sure to design ample space for limbs to overlap at joint areas with a small hole for the brads to fit.
2. Using thicker paper will make your puppet more durable and easier to play with.

### \*Success Path Stage Application

- 1 Consider making a self-portrait with your pin puppet that can act as a paper cheerleader in your creative endeavors. What accessories might you include with it?
- 2 Use this as an opportunity to explore figure drawing proportions and styles.
- 3 How can you use this format to explore your style? Think about how your limb/body shapes + the way you fill them in interact to make a new style.
- 4 Try making multiple puppets that explore different styles. How does it look and feel to make one in a realistic painterly style? What about highly stylized?
- 5 Perhaps you have an idea for a short stop motion segment that your puppet can perform. See how you can play with motion in your storytelling.

# EXAMPLES

The examples below show different ways you can think about your pin puppet. Consider how you want to use your puppet and design accordingly:)

perhaps you want to design your puppet to be mass produced by creating digitally or painting/drawing then scanning in and arranging the limbs in a way that you can print over and over again.



Wini-Tapp



Annalisa Bollini

be mindful of your brad size. How noticeable do you want them to be?



Lexi K. Nilson

your puppet doesn't have to be facing forward and the moveable joints don't all have to be limbs; look at how these wings can move too!



Pin Pals

do you want to include accessories with your character?